

ATCA UNDER 12 JUNIOR FORMAT COMPETITION RULES

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1. GENERAL PLAYING CONDITIONS

1.1 Team Numbers

- 1.1.1. Team consists of 11 players
- 1.1.2. The maximum number of players in any one game is 13 players.
- 1.1.3. The minimum number of players for a game to commence is 8 players.

1.2 Players Age

- 1.2.1. All players playing in the U12 competition must be aged Under 12 as of September 1st of the current season, unless a special permit (see rule 1.5) has been approved by the Executive Officer.

1.3 Registration

- 1.3.1 All new players must be registered as per ATCA Bylaws.

1.4 Clearances

- 1.4.1 ATCA Bylaws apply for all players seeking a clearance

1.5 Permits

- 1.5.1 If it is deemed the players development necessitates a permit to play as an overage player an application in writing can be made to the Executive Officer

1.6 Dress Code

- 1.6.1 White or cream coloured shirts with a collar (club shirts are permitted)

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1.6.2 White or cream coloured trousers or shorts with white socks and cricket shoes.

1.6.3 Caps or hats and sunscreen are strongly recommended.

1.7 Safety Equipment

1.7.1 It is compulsory that all players wear a helmet when batting, no exceptions.

1.7.2 All wicketkeepers must wear a helmet at all times.

1.8 The Balls

1.8.1 All teams participating in the ATCA U12 Competition must use a Kookaburra 142g Leather Cricket Ball

1.9 Size of the Ground

1.9.1 It is recommended that the minimum size of the boundary is 35m and the maximum size of the boundary is 40 metres.

1.10 Pitch Type and Length

1.10.1 Turf or Hard Wicket surface 22 yards/20.12m in length

1.10.2 The pitch may be shortened if it deems a bowler requires assistant in bowling the full length of the pitch

1.11 Weather Policy

1.11.1 Wet Weather

In the event of wet weather the ATCA Emergency Committee is empowered, to call off play for the day in any or all matches. Such a decision shall be announced over the ATCA website by 8.00am on the day of the match.

1.11.2 Hot Weather

AS PER APPENDIX 1

1.12 Match Results and Player Stats

1.12.1 Match result and individual player stats must be entered into MyCricket as per ATCA Bylaw B10.

1.13 Fielding

1.13.1 No fielder may take up a position in front of or parallel with the popping crease closer than 15 metres to the batter

1.13.2 No player may enter this restricted area until the ball has been hit by the batter or strikes the body or equipment of the batter or passes through to the wicket keeper

1.13.3 An infringement of this will result in 'Dead Ball' being called by the umpire and the ball being re-bowled. Wicketkeepers and Slip Fielders are an exception to the 15 metres rule

1.14 Finals

1.14.1 No finals are played in this grade and no premiership table is published.

2. ONE DAY MATCHES – 25 OVERS

2.1 Playing Hours

2.1.1 Sunday morning matches 9:00am to 12.00pm

2.1.2 Friday afternoon matches 5.00pm to 8.00pm

2.1.3 If the innings of the team batting 1st is not compulsory closed and the 25 overs are not completed by 10.25am for morning matches or 6.25pm for afternoon matches the change of innings will take place with the team batting 2nd only entitled to receive the same number overs bowled in the innings of the team batting 1st unless dismissed prior.

2.1.4 Clubs wanting to play double headers on Sunday, would first require approval from the Executive Officer

2.1.5 Both Team Managers/Coaches should agree upon drink breaks prior to the match if required

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2.2 Overs

- 2.2.1 Matches shall be a maximum of 25 overs per side.
- 2.2.2 Coaches/Team Managers need to be aware, and not allow slow over rates.

2.3 Bowling

- 2.3.1 An over is to be no more than six deliveries except:
 - A dead ball is called as per rule 1.13.3 & 2.3.4.
- 2.3.2 Any ball passing outside the reach of a player in his normal stance that does not bounce off the pitch should be called a wide. Wides are not to be re-bowled, with one run being added to the team score
- 2.3.3 A No Ball shall be called, with one run being added to the team score when:
 - A full toss is above waist high of the batsman in a upright position
 - A short pitched ball is above shoulder height of the batsman in an upright position
 - Any ball that bounces more than ONCE before reaching the popping crease (Law of Cricket- 21.7).
 - Any ball that lands or bounces off the pitch.
 - No-balls are not to be re-bowled.
- 2.3.4 A Dead Ball is to be called if the ball deviates from the edge of the wicket matting, concrete or a raised turf pitch, with the ball being re-bowled
- 2.3.5 Maximum of 3 overs per bowler
- 2.3.6 All players with the exception of the wicket keeper must bowl a minimum of 2 overs before any player is allowed to bowl the 3rd over. The wicket keeper is not expected to bowl but is permitted if so determined unless;
 - *Where clubs are fielding a team of 8 players then every player must be given an opportunity to bowl 3 overs before one player is allowed to bowl his/her 4th over.*
- 2.3.7 The pitch may be shortened if it deems a bowler requires assistant in bowling the full length of the pitch

2.4. Batting

- 2.4.1 All players must bat for 2 overs minimum unless dismissed beforehand.
 - *The above minimum batting requirement is not based on the number of balls faced but the number of overs*
 - *Where clubs are fielding the maximum number of players (13) all attempt must be made to allow all players an opportunity to bat for 2 overs minimum unless dismissed beforehand*
- 2.4.2 All batsmen are allowed to bat a maximum of 4 overs before compulsory retirement will be enforced unless:
 - *Such batsman has reached 25 runs before the 4 over cut off.*
- 2.4.3 Upon reaching 25 runs the batsman is retired immediately even if the 25 run target is achieved mid-way through the over. Players retired at 25 runs cannot bat again unless all other players are dismissed and wickets remain
- 2.4.4 **Players retired under the 25 run target may resume their innings if wickets remain using the original batting order**

3. TWO DAY MATCHES – 40 OVERS

3.1 Playing Hours

- 3.1.1 Sunday morning matches 9:00am to 12.00pm
- 3.1.2 Friday afternoon matches 5.00pm to 8.00pm
- 3.1.3 Both Team Managers/Coaches should agree upon drink breaks prior to the match if required

3.2 Overs

- 3.2.1 Matches shall be a maximum of 40 overs per side unless dismissed prior.

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- 3.2.2 If the innings of the team batting 1st is compulsory closed and time remains on day 1 the team batting 2nd may commence its innings if such closure is before 11.30am otherwise stumps will be considered drawn
- 3.2.3 Coaches/Team Managers need to be aware, and not allow slow over rates.

3.3 Bowling

- 3.3.1 An over is to be no more than six deliveries except:
- A dead ball is called as per rule 1.13.3 & 2.3.4.
- 3.3.2 Any ball passing outside the reach of a player in his normal stance that does not bounce off the pitch should be called a wide. Wides are not to be re-bowled, with one run being added to the team score
- 3.3.3 A No Ball shall be called, with one run being added to the team score when:
- A full toss is above waist high of the batsman in a upright position
 - A short pitched ball is above shoulder height of the batsman in an upright position
 - Any ball that bounces more than ONCE before reaching the popping crease (Law of Cricket- 21.7).
 - Any ball that lands or bounces off the pitch.
 - No-balls are not to be re-bowled.
- 3.3.4 A Dead Ball is to be called if the ball deviates from the edge of the wicket matting, concrete or a raised turf pitch, with the ball being re-bowled
- 3.3.5 Maximum of 5 overs per bowler
- 3.3.6 All players with the exception of the wicket keeper must bowl a minimum of 3 overs before any player is allowed to bowl the 4th or 5th over. The wicket keeper is not expected to bowl but is permitted if so determined
- 3.3.7 The pitch may be shortened if it deems a bowler requires assistance in bowling the full length of the pitch

3.4. Batting

- 3.4.1 All players must bat for 3 overs minimum unless dismissed beforehand.
- *The above minimum batting requirement is not based on the number of balls faced but the number of overs*
- 3.4.2 All batsmen are allowed to bat a maximum of 6 overs before compulsory retirement will be enforced unless:
- *Such batsman has reached 30 runs before the 6 over cut off.*
- 3.4.3 Upon reaching 30 runs the batsman is retired immediately even if the 30 run target is achieved mid-way through the over. Players retired at 30 runs cannot bat again unless all other players are dismissed and wickets remain
- 3.4.4 **Players retired under the 30 run target may resume their innings if wickets remain using the original batting order**

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APPENDIX 1

Excessive Heat Policy for Sub Junior Competition

The Executive Officer of the association shall have the power to cancel play in all sub junior grades, if the day before any match the Bureau of Meteorology's afternoon forecasted temperature for Adelaide is recorded as 40 degrees or more for the following match day. The association shall reserve the right to cancel play if it feels the extended heat periods within the Adelaide metropolitan area has exceeded 38 degrees or more for 3 or more consecutive days leading up to match day.

On all Sunday morning match days, it is the sole responsibility of the club to nominate one person per team to dictate playing conditions as identified in this policy while using the below Bureau of Meteorology's App. **No other Weather App can be used.** On match days scheduled for Sunday mornings, 30 minutes before the scheduled commencement of play both coaches (together) will use the BOM App to check the actual temperature for the nominated suburb as per below table and if the temperature reading is,

- 34 degrees or greater the game will be considered abandoned for U10 and U12 matches
- 36 degrees or greater the game will be considered abandoned for U14 matches

If for some reason both coaches have a different temperature reading it will automatically default to the higher of the two readings

If the temperature dictates the game is to proceed, at each agreed drinks break, both coaches will again check the temperature and if below the agreed cut off temperature applicable to each grade the match will continue.

Matches scheduled as Friday afternoon fixtures will revert to the association's decision to abandoned matches where the temperature as forecasted on the morning of the match is 38 degrees or more.

NOMINATED SUBURBS						
	Brighton	Cumberland Park	Goodwood	Kingswood	Marion	Reynella
Grounds	Brighton No 1	Cabra College	Goodwood Oval	Kingswood Oval	Marion No 1	Reynella Oval
	Brighton No 2	Bailey Reserve	Park 23	Unley HS	Marion No 2	Woodcroft College
	Brighton PS	Westbourne Park PS	Adelaide HS	Scotch College	Marion No 3	Woodend PS
		Edwardstown PS		Mitcham PS		

Important Note

The ATCA does not compel an individual to participate in any sanctioned match; it's their own personal choice/decision. Clubs and Players are encouraged to reference the SACA Affiliates and Club Protection Policy (section 4.6) and Extreme Heat Guide available on the ATCA website (ATCA Policies Page) highlighting important guidelines for clubs and individuals

